**Course Structure (600 credit points)**

### SEMESTER 1
- **YEAR 1**
  - COMS1010  Academic & Professional Communications
  - VISA1006  Historical Issues in Art and Design
  - GRDE1001  Animation Design Introduction
  - GRDE1013  Intro 3D Modelling & Rendering
    (Recommended Elective)

### SEMESTER 2
- GRDE1008  Art and Design Fundamentals
- GRDE1007  The Design Experience
- GRDE1000  Animation and Special Effects Compositing
- GRDE1004  Design Computing 1

### SEMESTER 1
- **YEAR 2**
  - GRDE2010  Motion Graphics Design Introduction
  - GRDE2011  Internet Design Introduction

  **Elective**
  - **Second Major Unit**

### SEMESTER 2
- GRDE2012  Universal Design Principles*
- GRDE2013  Internet Interactivity Design*

  **Elective**
  - **Second Major Unit**

### SEMESTER 1
- **YEAR 3**
  - GRDE3014  Internet Dynamic Environment Design*
  - GRDE3015  Advanced Animation*

  **Elective**
  - **Second Major Unit**

### SEMESTER 2
- GRDE3016  Internet Delivery Design*
- GRDE3017  Digital Portfolio Development*

  **Elective**
  - **Second Major Unit**

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* These units have pre-requisites, please refer to course handbook for further requisite information ([http://handbook.curtin.edu.au](http://handbook.curtin.edu.au))

All units have a 25 credit value unless stated otherwise.

Please contact your course co-ordinator for further information.

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International Students - Students studying in Australia on a student visa can only study full-time. Australian citizens, permanent residents and international students studying outside Australia may have the choice of full-time, part-time and external study, depending on course availability.

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Recommended Electives

- GRDE2014  Animation and Game Texture Design
- GRDE2015  Game Design Introduction
- SPRO1000  Introduction to Screen Practice
- GRDE2001  Graphic Design 1*
- GRDE2031  Digital Illustration Production
- ICTE2000  Int, Virtual & Immersive Environments
- MEDA3000  Mobile, Locative and Ubiquitous Media
- SCWR2000  Introduction to Screenwriting
- GRDE1002  Photography Core Principles
- GRDE3002  Creative Advertising Studio

Please note units may not always be available.

Electives are a unit of study chosen by a student that is not specified in the course structure. You may choose any unit offered across the University, subject to meeting the pre-requisite.

For more units offered within the University or descriptions of the unit content, please visit: [http://handbook.curtin.edu.au](http://handbook.curtin.edu.au)

Enrolment dates and deadlines can be found at: [http://students.curtin.edu.au/administration/dates/index.cfm](http://students.curtin.edu.au/administration/dates/index.cfm)